IN SCHOOL
PROGRAM GUIDE

FUTURE SKILLS 4U

AUSTRALIAN IMPACT GROUP

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LEVEL

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Introduction

We are pleased to present this information on the FutureSkills4U Digital Skills Program to educators in Senior School.

In the swiftly evolving digital world, the imperative to equip our students with vital digital skills and career readiness cannot be overemphasised.

The Queensland Government, as part of the Digital Workforce Action Plan has established several initiatives to develop critical digital and employability skills in readiness for Future opportunities.

The FutureSkills4U Regional and Rural Digital Skills Program is one of these initiatives. Eligibility criteria for this program is Regional and Rural Queenslanders over the age of 12.

The Program provides access to a cloud portal with a a wide range of online micro courses, some as short as 10 minutes. There are levels of learning for complete beginners to advanced.

To ensure that there is structure and direction for participants a variety of "playlists" and Carer Introductions have been curated to direct learning.

The program is highly flexible and customisable for schools to implement in a number of ways, either as part of career development programs, subject, cohort personal development. Due to the scope of eligibility it also provides a valuable source of Professional Development for educators and school administrators.

This information guide provides information on the FutureSkills Program including the FutureSkills4U Ready - Set - Work Program, common questions and information on how to register and get started.

Digital Literacy

Work Ready

Future Skills

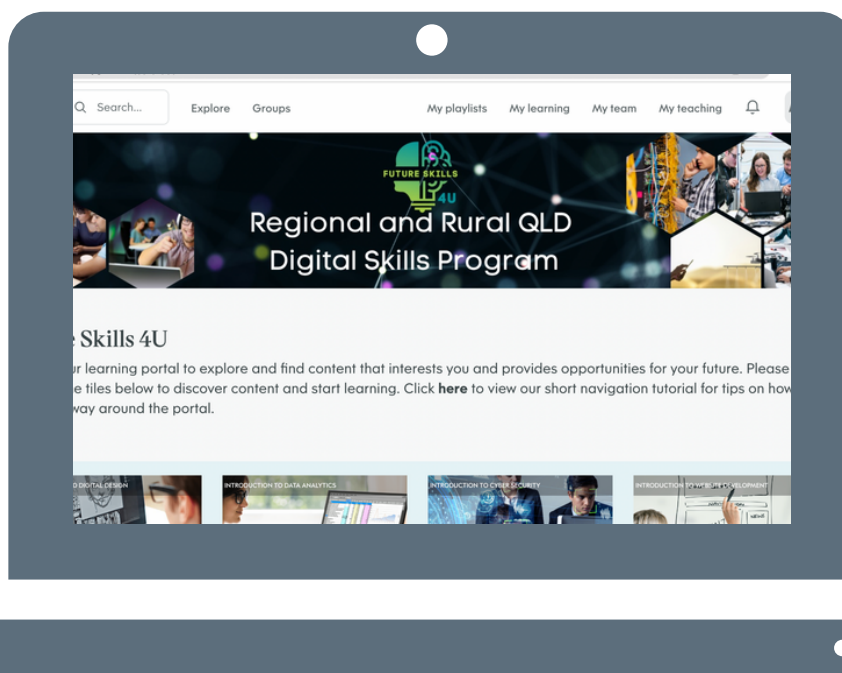**New Opportunities**

FutureSkills4U
Overview

There is not an industry that isn't is constantly evolving with technology changes and if you are not learning and evolving along side you will be left behind and miss exciting opportunities along the way.

This program is delivered through the Go1 Training program online. It is flexible and self service but can be tailored to specific programs and school requirements.

This program has been executed across schools in a variety of ways. Because of the flexibility and the length of courses it can run in ways that align to and supplement existing programs. Use cases are quite varied.

The varying degree of course levels make it appropriate for any year level and scaffold all learners from beginner level introductions to advanced competency development.

There are many interesting ways in which the program is being used in schools from Year 7 Digital Skills Training, Career Planning, through to Educator Professional Development. There are even students using the program to learn a new skill as part of their Duke of Edinburgh

Use Cases

Exploring Digital Careers

In this use case the program was a whole of year cohort. Students chose one career pathway to explore. This use case has been used for by different schools for year 9, year 10, year 11 and year 12.

There are four highly in demand careers highlighted on the dashboard. Digital Design, Web Development, Data Analytics and Cyber Security.

For example creative students and business students could explore the world of Digital Design and Web Development where those interested in math and science may be interested in Data Analytics and Cyber Security.

The Introduction Courses cover around 2.5 hours of training so students could self pace over the courses during two lesson times. Following completion of the introduction they could explore another career path or dive in with more training in that area.

Students received a certificate for each course completed, adding to the skills and certificates that they could include on their resume. They have access to the program for the remainder of the year for those motivated students.

Digital Careers Dashboard

Ready - Set - Work

In this use case the program was a whole of year 9 cohort. as part of a Careers Day. Students as part of their career day complete the Ready - Set - Work Program. Students completed the Ready - Set - Work Program online and completed their own Skills Based Resume and Cover Letter.
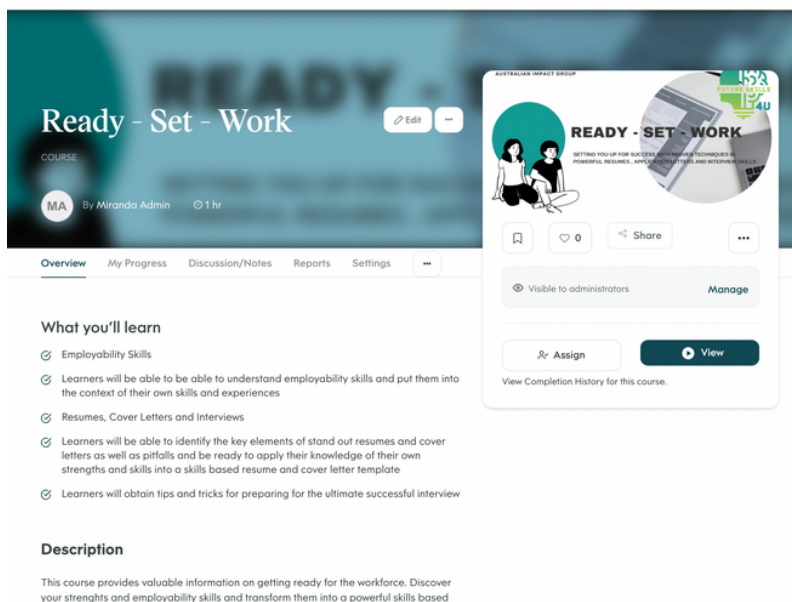
The Ready Set Work Course covers :
- Employability Skills
- Stand out Resumes and Cover Letters
- Brand You
- Interviews that Impress.

The students then had time to work on completing a resume and cover letter. Remaining time could be used in exploring and completing other courses.

.The online component of the Ready - Set - Work program of the course is 45 minutes and is narrated by Miranda Mears. It can be done in scheduled class time or as part of an overall program depending what aligns best. There is a teacher handbook that is provided to teachers to support students find information and answer questions, although our team is on hand to support.

Students received a certificate for each course completed, adding to the skills and certificates that they could include on their resume. They have access to the program for the remainder of the year for those motivated students.
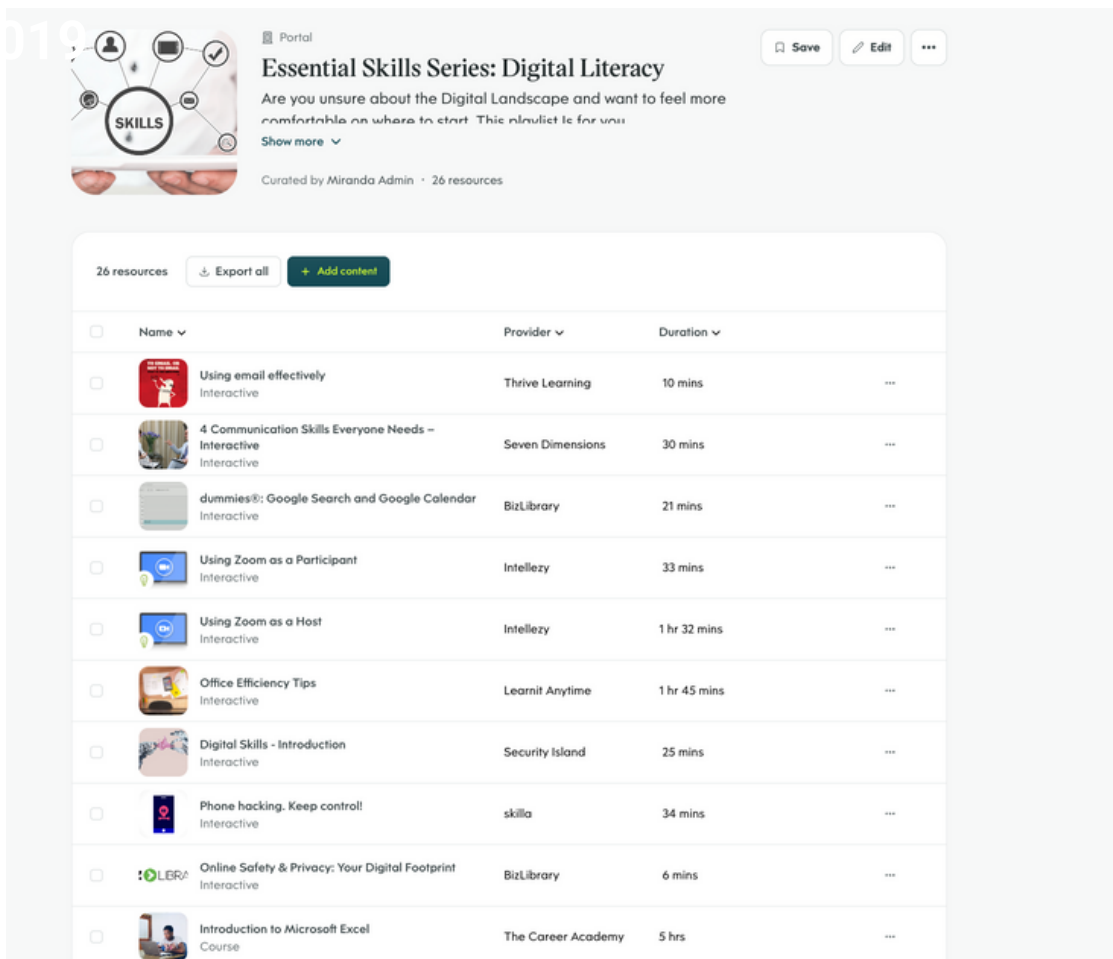
Digital Literacy Fundamentals

In this use case the program was a whole of year 7 cohort in class to improve digital skills to support efficiency in other areas of school.

Students were assigned to the Essential Digital Skills Playlist and could self passed during assigned Digital Skills Classes.

There are 28 resources in this playlist. Some are short bite size information such as improving searching and cyber security and others are longer and develop skills such as Microsoft office and Google Suite.

Digital Skills Playlist

Teacher Professional Development

In this use case the program educators were provided access to the program as a self managed professional development opportunity.

There are a wide variety of courses that can support educators develop professional skills and digital skills that enable new opportunities in the classroom.

The EC Educator Playlist includes over 100 resources on a wide range of topics from innovation in the classroom, teaching digital skills and eLearning. There are also a list of playlists that are added to every which in specific areas of focus from 3D Printing and Prototyping , Innovation , Interactive Technologies and Gaming, Business and Digital Transformation to name a few.

Participants received a certificate for each course completed and can download a learning transcript for any professional development programs.

Playlists

Playlists and Self Exploration

Playlists provide curated content to direct participants to content that suits their personal interest and needs. This can also be used as a supplementary subject resource in the classroom.

Participants can explore these playlists to find suggestions and directions or search the entire course database.

Examples include

- Ready Set Work
- Digital Literacy Skills
- Introduction to Artificial Intelligence
- Interactive Technologies and Game Design
- Web Development
- Cyber Security
- Digital Design
- Data Analytics
- Drones
- Small Business Digital Transformation
- Leadership and Teamwork
- Communication Skills
- Problem Solving and Decision Making
- Small Business Fundamentals
- From Idea to Business
- Social media and digital marketing

Young Entrepreneur

This is an up coming program scheduled for release in September. It is a 1 hour course that guides students through the process from ideation to development of business model and pitching.

Students will then work through an idea to a pitch. This can be done as a classroom or scheduled activity with teacher instructions or as a facilitated FutureSkills4U innovation hackathon.

Students will then then be able to complete other courses from the Idea to Business Playlist.

Students received a certificate for each course completed, adding to the skills and certificates that they could include on their resume. They have access to the program for the remainder of the year for those motivated students.

Administration

Registration

There are two ways in which schools can register for the FutureSkills4U a

Individual Registration
Participants can sign up and register themselves. This is best used for schools that want to provide a self option for educators and students but do not wish to run a specific program.

Participants will register for the program via the following link. They will receive an email advising that they will be added into the platform within 24 hours although this is typically within a few hours during business days.

www.futureskills4U.au/enrol

School Registrations
For schools wishing to run the future skills for one or more cohort as a program we can set up an individual enrolment form for your school and coordinate bulk uploads of participants by way of you providing us with a spreadsheet.

In this instance it is best for us to have a conversation or a meet up so that we can make sure that your needs are best addressed.

Please contact us on
Info@australianimpactgroup.com

Administration

Privacy and personal data

There is some personal information required to be captured in order to use the program and sign up to the platform. The essential information is Name, Email, Age and if under 18 that the participant as parent or school authorisation to use the program.

There are other demographics that are requested in the enrolment process such as groups that the participant identifies with and reasons for enroling in the program. These are not mandatory and the participant can nominate "Prefer not to Answer" .

The purpose of this information is used only for the Queensland Government to identify participation and diversity and to evaluate effectiveness and user needs for subsequent programs. They will not be retained post program in a way that identifies any person.

As a Queensland Government initiative the requirements have been assessed and maintained in accordance with the relevant privacy and data management requirements.

The Privacy Statement is as follows

"The Department of Communities, Housing and Digital Economy is collecting personal information on this form for the purpose of registering you onto the Go1 platform link and for reporting against the priorities and actions of the Digital Professional Workforce Action Plan 2020-24 Your personal information (your name and email address) will be disclosed to Go1 for the purposes of assisting you with account creation, sending certificates of completion, setting up training groups, notifications and reminders and engages Microsoft Azure to store that information in Australia. Unless authorised or required by law, your personal information will not otherwise be disclosed to any other third party without your consent. More information about the Department's privacy policy is available on our website at www.chde.qld.gov.au .

Company
Australian Impact Group

Capability

- The Australian Impact Group is led by Miranda Mears. Miranda has extensive experience as a business owner and executive. Previously Miranda co founded one of the most highly regarded pure play cyber security organisations, Securus Global before merging and floating on the stock exchange. Previously, Miranda owned Learning Partnerships RTO 31719, a prequalified supplier and Supplier under the Supplier under DET 2017 arrangement through rural and regional Queensland

- Miranda is a connected community leader familiar with building and growing ecosystems and connecting in founders with programs of support at a local, state and federal level.

- Miranda currently sits on the Board of the Townsville Chamber of Commerce and the Australian Institute of Company Directors Townsville Regional Committee and is a member of the Industry Reference Groups for the Queensland Government Skills Development in ICT, Business and Cyber Security.

- The Australian Impact Group is a Queensland Government supplier and is experienced in delivering large scale projects supporting founder, entrepreneurship particularly in rural and regional Queensland.

- Australian Impact Group, Trading as Cyber Sense was highlighted in 2023 as one of the top 32 start ups to watch by the Courier Mail.

Company
Australian Impact Group

Key Projects

- Development and delivery of accelerator programs and strategic initiatives for the Advance Queensland program for the Smart Precinct NQ in Townsville North Queensland. 56% of founders at Smart Precinct were female founders.

- Design and Program management of the Business Concierge Service (an initiative of the 2019 Monsoonal Trough recovery initiative) for the Department of Small Business and Training through the Smart Precinct NQ. This program supported 17 LGA's and received the Townsville Chamber of Commerce Business for Good Award in 2022.

- Currently delivering the FutureSkills4U program for the Department of Communities Housing and Digital. This is an initiative of the Queensland Government Digital Workforce Action Plan are on target to put 3000 students through the course across 72 Local Government Areas. www.futureskills4U.au

- Currently programme designing and delivering a Certificate III in Simulation and Interactive Technologies for Cubic Defence - the only Queensland Based Defence Prime. This project will develop workforce pathways in the emerging industry of simulation and interactive technologies.

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THANK YOU